



BY ALINTA MCGRADY

PRESENTERS PACK

"Eat Slay Zombie was a celebration of survival, resilience, community, and reclaiming autonomy in a world that sought to take it away, cementing this work as an excellent addition to the Australian Indigenous theatre landscape."

- SAMANTHA HANCOCK, STAGE BUZZ BRISBANE

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Production Photography by Red Handed Productions | Promotional Photography by Janna Imperial.

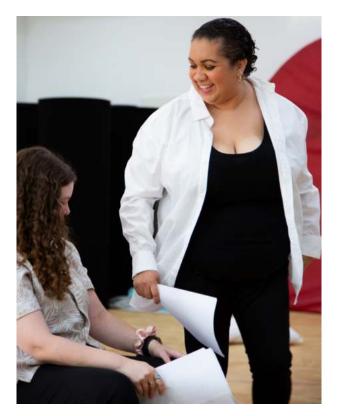
"...emerging First Nations playwright McGrady's multi-layered new work is dynamic and exciting as it takes its audience on a complex, fast-paced journey through its comedy of colonisation, friendship and state occupation – with zombies."

- MEREDITH WALKER,

BLUE CURTAINS



Playlab Theatre is a Brisbane-based, multi awardwinning theatre company that seeks to challenge perspectives of Australian Culture through Australian Theatre. As a new-writing theatre, we privilege making high quality, adventurous work that speaks to the diversity and politics of contemporary Australia and appeals to audiences across the country seeking work of substance.





AUSTRALIAN THEATRE AUSTRALIAN CULTURE

With playwrights at the centre of the creative process, we provide a nuanced, but rigorous pathway to develop a work from inception to rehearsal readiness and reach its potential, before producing and publishing the work for audiences to engage with. At any given time we have at least three commissioned works on the slate, undergoing development, each aimed at bringing under explored stories to a wide range of audiences. Taking inspiration from Shaun of the Dead, Zombieland and Kipo and the Age of the Wonderbeasts, Eat Slay Zombie is a fast-paced, action-filled coming-of-age story. It utilises a cinematic zombie apocalypse to represent colonial occupation, while exploring modern Blak and queer experiences, and presenting the historically marginalised as heroes in a dangerous world.



THE PRODUCTION

INFORMATION

ARTFORM STYLE/GENRE THEME

Text-based Theatre Cinematic Theatre, First Nations Theatre Colonisation, Friendship, Trust

CREATIVES



PLAYWRIGHT/AD Alinta McGrady



DIRECTOR/DESIGNER Lisa Fa'alafi







SOUND DESIGNER **Caleb Bartlett**



LIGHTING DESIGN **Steven May**

CAST



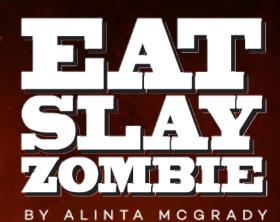
Sheree Shahnee Hunter



Tash Jade Lomas-Ronan



Jalen Sutcliffe



A bowling alley, 2 best friends and a sh*t ton of Zombies.

Never fear - the @BLKBUNKERBTCHES are here!

The zombie apocalypse has finally happened and TikTok is the sole form of communication. This is a world of zombie kill tallies, educational doomsday TikToks, and out-of-bounds Bunnings. Sheree and Tash are bunking down in a bowling alley, when another survivor turns up, challenging their isolation. Maybe it's time to explore who, and what else, is out there? With big decisions to make, and no working flamethrowertoprotectthem, how do two blak women navigate a world that is actively trying to kill them?

EatSlayZombieisahorror/comedyaboutcolonisation, friendship and state occupation – except it's zombies.

PRODUCTION SPECIFICS

DURATION

90 minutes, no interval.

CONTENT WARNING

Suitable for 15+. Contains adult themes, coarse language, haze, strobe lighting, loud sound effects/ music as well as use of stage blood. Please note some themes may be sensitive to Aboriginal and Torres Strait Island people.

PRESENTING LINE

A Playlab Theatre production presented in partnership with [venue name].

MANDATORY ACKNOWLEDGEMENT

The following acknowledgment text must be included on all materials.

A Playlab Theatre Production in partnership with [venue name]. Playlab Theatre and this project is supported by Queensland Government through Arts Queensland.

SUITABLE VENUES

Eat Slay Zombie by Alinta McGrady is best suited for a black box or proscenium arch venue with an audience capacity of between 150 – 400.

MAXIMUM NUMBER OF PERFORMANCES PER WEEK

6-8 performances

MINIMUM BREAK BETWEEN PERFORMANCES 240 minutes.

TOURING AVAILABILITY *Eat Slay Zombie* by Alinta McGrady is available for touring from 2025.

TOURING PERSONNEL

The touring party consists of 5 people.

NAME	ROLE
Jalen Sutcliffe	B
Shahnee Hunter	Sheree
Jade Lomas-Ronan	Tash
Mikayla Hosking	Stage Manager
Freddy Komp	Technical Manager

FOR ALL MEDIA ENQUIRIES PLEASE CONTACT

Marketing Coordinator. marketing@playlabtheatre.com.au

MARKETING

SUMMARY

A comprehensive library of digital and physical assets including marketing collateral, templates, production shots, promotional images, artist interviews and video footage, will be shared with our presenting partners.

Please note that all marketing materials including print (posters, flyers, press advertising), broadcast and digital (website, emails) require approval before being published or sent to print. Approvals should be sent to <u>marketing@playlabtheatre.com.</u> au. Please allow for minimum 2 business days turn around on all approvals.

DIGITAL & PRINT ASSETS

These are sample digital and print assets from Eat Slay Zombie's 2024 Brisbane Season. Please contact <u>marketing@playlabtheatre.com.au</u> to coordinate updated marketing materials.

AVAILABLE ASSETS

Production Photography

Press Release

Cast Interviews

Reviews

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LAYLABTHEATRE Presenters P

Presenters Pack | Eat Slay Zombie by Alinta McGrady | production@playlabtheatre.com.au | (07) 3220 2763

A

MARKETING

SHOW COPY

ONE LINER

A bowling alley, 2 best friends and a sh*t ton of Zombies.

SHORT SYNOPSIS

The zombie apocalypse has finally happened and TikTok is the sole form of communication. This is a world of zombie kill tallies, educational doomsday TikToks, and out-of-bounds Bunnings. Sheree and Tash are bunking down in a bowling alley, when another survivor turns up, challenging their isolation. Maybe it's time to explore who, and what else, is out there?

EXTENDED SYNOPSIS

Never fear, the @BLKBUNKERBTCHES are here!

The zombie apocalypse has finally happened and TikTok is the sole form of communication. This is a world of zombie kill tallies, educational doomsday TikToks, and out-of-bounds Bunnings. Sheree and Tash are bunking down in a bowling alley, when another survivor turns up, challenging their isolation. Maybe it's time to explore who, and what else, is out there? With big decisions to make, and no working flamethrower to protect them, how do two blak women navigate a world that is actively trying to kill them?

Eat Slay Zombie is a horror/comedy about colonisation, friendship and state occupation – except it's zombies.

MARKETING

MEDIA QUOTES

"This immersive horror-comedy reminds us why we love live theatre: it's raw, relevant, and relentlessly entertaining...cementing this work as an excellent addition to the Australian Indigenous theatre landscape."

SAMANTHA HANCOCK, STAGEBUZZ BRISBANE

"...this new work manages to have mature and nuanced discussions around Indigenous identity flow perfectly with its depictions of social media and a zombie action blockbuster that is giddying in its execution."

VIRAG DOMBAY, NOTHING EVER HAPPENS IN BRISBANE

"...emerging First Nations playwright McGrady's multi-layered new work is dynamic and exciting as it takes its audience on a complex, fast-paced journey through its comedy of colonisation, friendship and state occupation – with zombies."

MEREDITH WALKER, BLUE CURTAINS

"[Eat Slay Zombie] is a high energy, belly laughing, new comedy with incredible energy, sass and comedic timing..."

GRACE WILSON, DRAMA DISPATCH



AUDIENCE RESPONSE

"I genuinely loved every single moment."

"I could not congratulate this production more."

"I loved this..."

"The production design was genius."

"It was so heartwarming."

"It was unreal."

"This feels like the voice of the future."

"I loved the integration of technology into the set... so creative and amazing to watch"



AUDIENCE ENGAGEMENT

OVERVIEW

Audience engagement activities and products can be arranged through Playlab Theatre including: post-performance discussions, hardcopy publications sales, workshops and artist interviews.

WORKSHOPS

The creatives can deliver online or in-person acting, directing, playwriting or technical theatre workshops. The workshops are suitable for community and creative arts groups and can be tailored to beginners, intermediate or experienced participants. Please contact the Producer at production@playlabtheatre.com. au to discuss options and costs.

POST-PERFORMANCE DISCUSSIONS

Post-performance discussions enable the audience to engage with the actors and creatives through a Q&A format. To arrange a post-performance discussion, please contact the Producer at production@playlabtheatre. com.au.

PUBLICATION

The Eat Slay Zombie script is available as a hardcopy publication and can be arranged for sale in the foyer on consignment.

As well as a more extensive catalogue of Cinematic Theatre, First Nations Theatre works. Please contact the Publication Manager at info@playlabtheatre.com.au to discuss further.

TECHNICAL SPECIFICATIONS

TECHNICAL SUMMARY

The following section outlines the technical requirements and support to be provided by the touring company and by the venue. Sites and circumstances may differ and we welcome suggestions or solutions from venues. Playlab Theatre welcomes the opportunity to discuss this directly.

CREW REQUIRED FROM VENUE

Venue to supply:

BUMP IN/BUMP OUT

3x MX + TM (Set Installation) 2x LX (Focus + Plot) 2x SND (Bump In) 2x AV (Bump In)

SHOW

3x Performer 1x Stage Manager (Board Operator) 1x Technical Manager

2x ASM

EXAMPLE SCHEDULE

Pre-rig booms and overhead lights and audio recommended.

TECHNICAL PERSONNEL	PRODUCTION SCHEDULE
DAY 1	
1x Company TM/SM 2x SND 2x AV 2x LX 3x MX	 Rig LX Set Bump In & Masking Sound and AV install AV Focus
DAY 2	
1x Company TM/SM 1x SND/AV 2x LX	• LX/SND/AVFocus • Tech Plot • Tech Rehearsal
DAY 3	
1x Company TM/SM 1x SND/AV 1x LX	 Tech Hold Dress Rehearsal BREAK Show

TECHNICAL SPECIFICATIONS

LIGHTING

Booms and overhead rig can be pre-rigged, patched, coloured and flashed out prior to full company arrival and with the assistance of the Company supplied technician once onsite (see Lighting Plan and conversation specific to venue).

Eat Slay Zombie requires the following lighting systems in place, numbers of fixtures scaled to size of stage as included below:

- Straight facelight profiles suitable for the space, gelled in L501 or LED (minimum 5, assumed 1x per 2m width of stage)
- Facelight profiles with L241 (or LED) and breakup gobo, similar to fire escape/jagged breakup (minimum 5, assumed 1x per 2m width of stage. Outer pair to be wider for cross shot and inner remaining to be same degree size as L501 facelight option)
- Overhead colour (RGBW or better), from upstage position. 4x minimum, assumed 1x per 2m of stage width.
- High sides (RGBW or better), from downstage/ midstage positions. 4x minimum, assumed 1x per 3m of stage depth used.
- Total of 4x CMY moving spots with framing shutters, 1x on FOH position at centre, 3x evenly spaced on upstage position. More fixtures for upstage appreciated if available but 4 minimum total.

- 3x booms per side (minimum height 1.5m), with the following available per boom (1x boom per side per 2m of stage depth).
- 1x LED PAR or profile (RGBW or better) set at lens height of 1500mm
- 1x conventional PAR in L652 (or LED PAR) set at lens height of 600mm. Medium PAR64 or S4 PAR ideal.
- Rear flood light for floor behind set, gelled in L501
- Hazer(s) to suit the space.
- Set includes LED pixel tape tape, 4x universes of SACN to be made available at USC of stage (production to supply node and controller), along with 1x 10amp of available power for power supplies. Lighting console (ETC show file exists, other consoles to be discussed) with minimum of 4k parameters unlocked to allow for use of overhead/floor lighting rig with pixel tape.

SOUND

The sound design utilises three speakers on the floor on block behind the set and four speakers in the wall (see Appendix C: Speaker Plan).

Playlab Theatre to supply:

- 4 x Hairline Lapel Mics (2x black, 2x tan)
- 1 x Macbook Pro running QLAB 4
- All master audio files and cues

Venue to supply:

- 1 x 10-Channel minimum sound interface
- Audio console
- Standard FOH Rig
- 4 x Meyer UPM
- 3 x Meyer UPA 2
- All appropriate patching, cabling, isolated power and driver

AV

This show utilises two identical projectors - 1x front projection, 1x floor projection. In addition, 2x live feed cameras are used throughout the performance.

Playlab Theatre to supply:

- 1x Mac Studio running QLab 5 (containing all the master video / audio files)
- 2x Projectors minimum brightness 12000 Lumens (12K) with inbuilt shutters
- 1x Projector harness to assist with directing projector beam onto floor
- 2x iPhones for live feed projection
- 1x Nighthawk Wi-Fi Router for NDI connectivity

Venue to supply:

- Projector cables
- 4x HDMI to SDI conventors

TECHNICAL SPECIFICATIONS

STAGING

The set is designed to fit within a proscenium arch or black box style theatre with the audience in front of the stage.

Performance Floor Area: 14.7mW x 14.8mD

The stage width needs to allow for the side lighting in the wings (see Appendix B: LX Plan) and take into consideration the audience sightlines in the theatre.

SET

Set Dimensions: 4100mmW x 2800mmH x 10844mmL. Set is transported in pieces and assembled on stage.

Playlab Theatre to supply:

- 5 pieces of vinyl (3 Walkway Sections, 2 Steps)
- 2 projection screens (Folds in Half, Connected in the centre back)
- 2 Tracks
- 1 Large Block
- Strip Lighting
- Props (Tripod, Phones, Flame Thrower, Bug Out Bag & Contents, Pocket Knife, Bowling Ball, Rope, Nerf Guns, Bully Beef Cans, Forks, First Aid Bag, Medical Supplies, Blanket, Car Keys, Power Bank, Telescope, Hologram Rock, Rope, Water Containers, Pipe)

FREIGHT NOTES

For a tour within Australia the set can be transported in an 4 Tonne Truck with a tailgate lift. Truck hire and driver will need to be included in touring costs. Access to a loading dock is required.

WARDROBE

Playlab Theatre to supply:

SHEREE

- 3 x Tops
- 1 x Jacket
- 1x Bottoms
- 1x Pair of Shoes
- 1x Headpiece
- 2x Accessories

TASH

- 1 x Top
- 2 x Jacket
- 1x Bottoms
- 1x Pair of Shoes
- 1x Headpiece
- 1x Accessory
- В
- 3x Top
- 3x Jacket
- 2x Bottoms
- 1x Pair of Shoes

- 1x Headpiece
- 2x Accessory

Venue to supply:

- 3 x Dressing Room
- Costume rack and coat hangers
- Access to showers, toilet, drinking water
- Sufficient backstage lighting, tables, chairs, bins, mirrors
- 1 x Secure, lockable production office/area
- Laundry, internet and printing facilities

COST ESTIMATES

REMOUNT COST

WEEKLY COST TBC

ROYALTIES 14%

CONTACT

PRODUCER CONTACT (07) 3220 2763

production@playlabtheatre.com.au

MARKETING CONTACT

(07) 3220 2763 marketing@playlabtheatre.com.au

WEBSITE & SOCIALS

playlabtheatre.com.au

<u>@playlabtheatre</u>

<u>@playlab_theatre</u>

OFFICE LOCATION

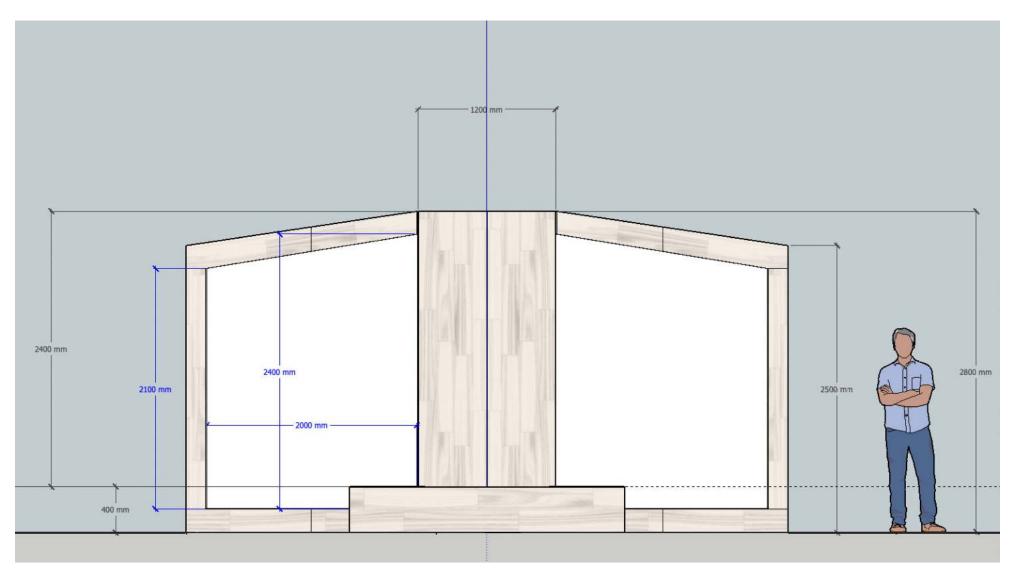
King George Chambers, 156 Roma Street, Brisbane City QLD 4000

POSTAL ADDRESS

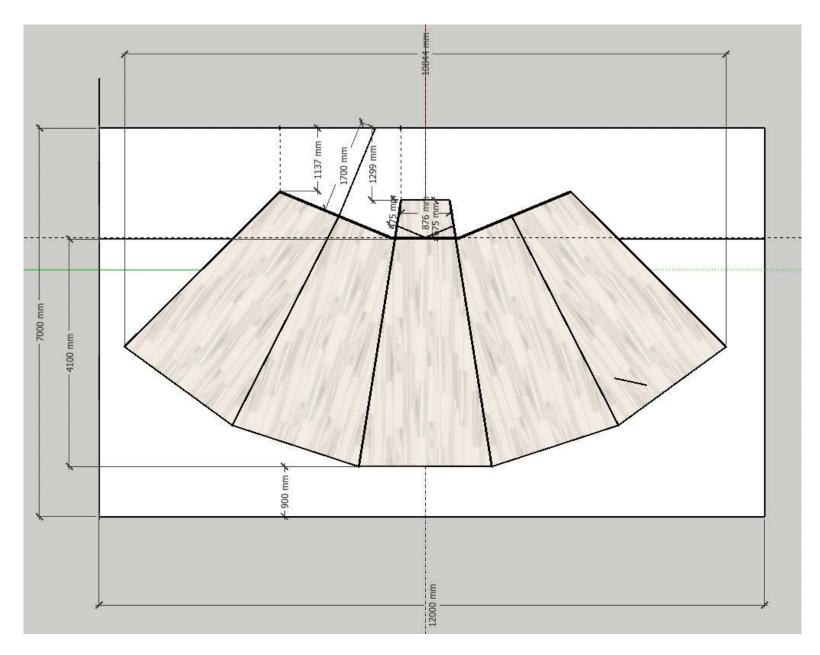
PO Box 3701 South Brisbane, Brisbane City, QLD 4101

APPENDICES

APPENDIX A - SET PLAN



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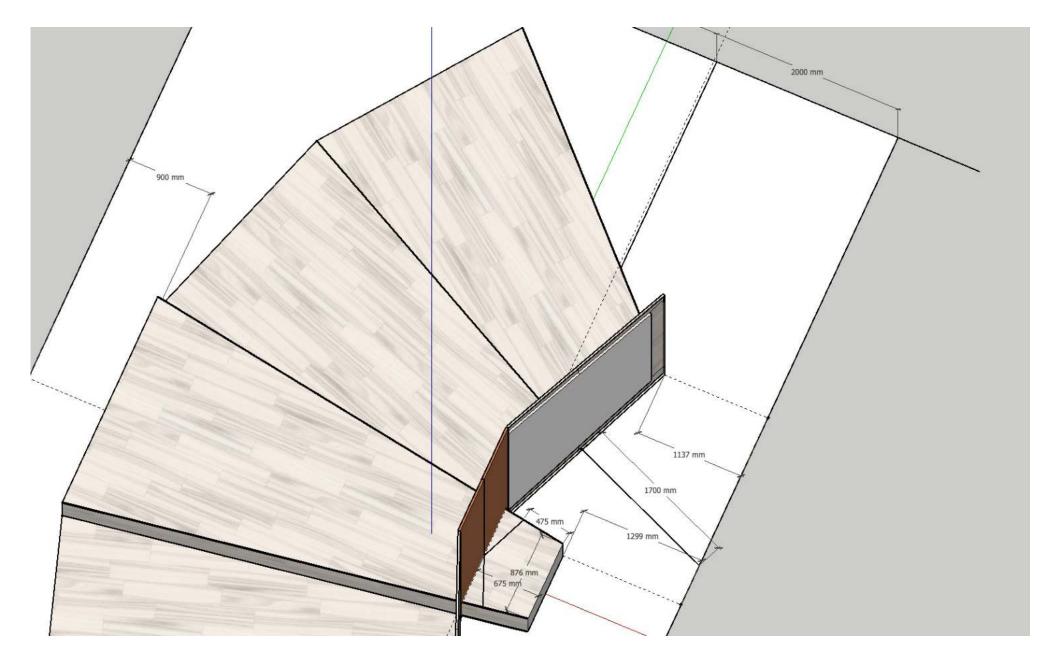
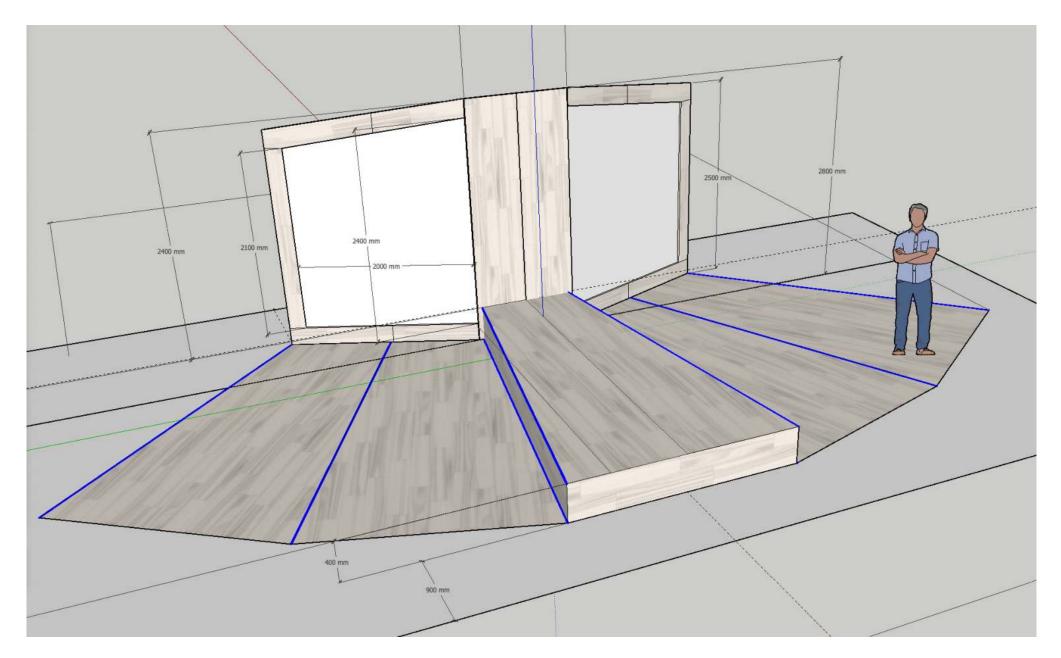
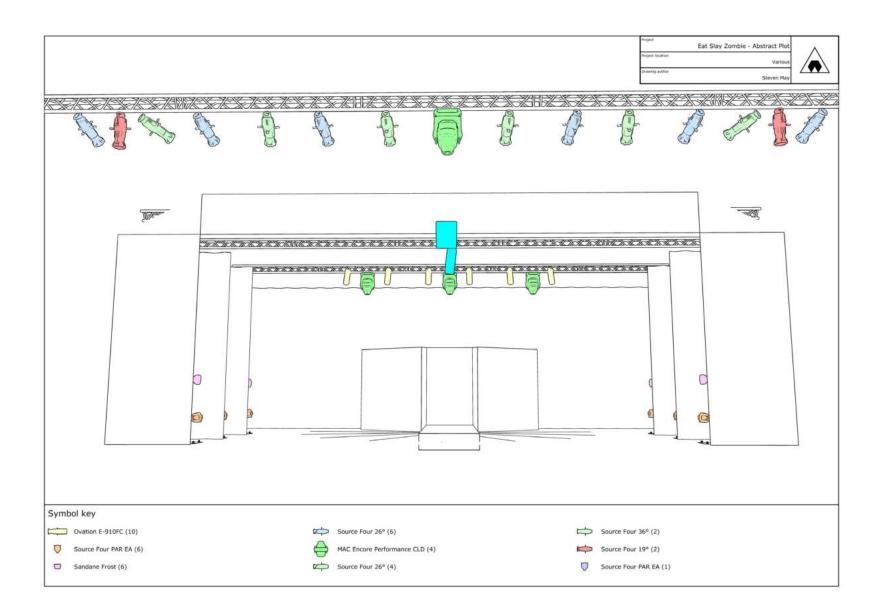


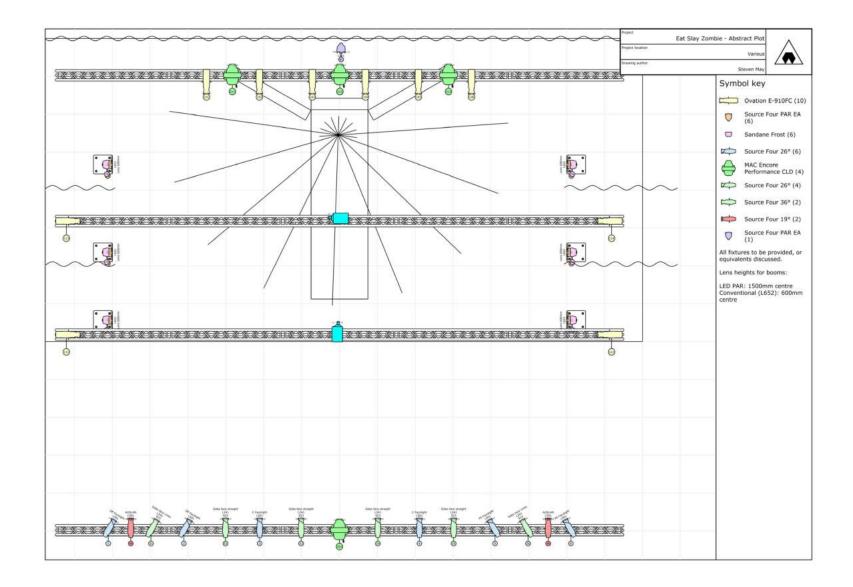
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APPENDIX A - SET PLAN



APPENDIX B - LX ABSTRACT PLOT





APPENDIX B - LX ABSTRACT PLOT



APPENDIX C - LX VISION



APPENDIX D - SPEAKER PLAN

